POSITION TITLE: Software Engineer Intern

JOB LOCATION: Reno, NV

POSITION DESCRIPTION:
IGT is the global leader in gaming. We enable players to experience their favorite games across all channels and regulated segments, from Gaming Machines and Lotteries to Interactive and Social Gaming. With operations in more than 100 countries and a team of over 12,000 employees, we deliver world-class gaming and lottery technology.

Some of the duties and responsibilities include but are not limited to:
- Develop tools to streamline customer field issue investigation.
- Receive guidance from peers and managers over the technologies and methods used to develop our innovative products.
- Provide essential coding and testing of tools and gaming machines.
- See projects through their life cycle from initiation, development, testing, integration, and submittal to regulatory agencies.
- Help track down and fix field issues.
- Become part of the team that is utilizing the latest technologies to deliver innovative products to our customers helping further entrench IGT as the industry leader.

REQUIRED QUALIFICATION:
- Strong analytical, mathematical and problem-solving skills.
- Ability to work well individually and in teams.
- Must be currently enrolled in a degree program with a 3.0 minimum GPA, preferably studying Computer Science or Electrical Engineering.
- Social Security number required (for payroll purposes).

DESIRED MAJORS: Computer Science and Engineering & Electrical Engineering

HOW TO APPLY: Follow this link to apply [Software Engineer Intern]