POSITION TITLE:          Software Engineer

POSITION LOCATION:      Berkeley, CA

POSITION DESCRIPTION:

Do you want to innovate, stand out amongst your peers, and see your work used by hundreds of Service providers across the world every second? All of this while working on some of the latest technologies, with some great group of experienced engineers and helping build hugely scalable systems at one of the fastest growing companies around? Come work at a place where agility, developer productivity and continuous improvement are valued, and architectural and product roadmaps are downright awesome!

Here at Telestream, we believe that if you offer challenging projects to smart people, and give them the freedom to invent, you can create powerful products while being part of a fun, collaborative environment.

In this role you'll:

• Be a core part of the development team making the top software based video streaming studio application
• Code in modern C++ for both macOS and Windows
• Work with 3D graphics, multi-threading, real-time audio, video compression and streaming projects
• Join a small group of highly talented and dedicated engineers with opportunity to contribute in all facets of the product.
• Positively collaborate with other top notch QA engineers and product managers
• Continually drive improvement of process and product

MINIMUM QUALIFICATION:

In order to be qualified, you must meet the following requirements:

• Fluent in C++, with knowledge of C++11 and beyond
• 3 years of professional software development experience
• Has a degree in computer science or a related technical discipline, or the equivalent
• A passion for writing great software!

PREFERRED QUALIFICATION:

• Experience with computer graphics and 3D APIs (OpenGL, Direct3D, Metal)
• Experience with digital video & audio
• Cross-platform desktop development experience

DESIRED MAJORS:          Computer Science & Engineering

HOW TO APPLY:          Follow this link to apply Software Engineer